

Instruction Booklet

rayasystems™



Congratulations!

You now own Rex Ronan™ for the Super Nintendo Entertainment System®-the latest game in our Health Hero series! To ensure your enjoyment, we suggest you read this booklet carefully and follow its instructions and suggestions before you begin your mission.

Notice to Parents & Educators

As a pioneer in the electronic game industry, Raya Systems is dedicated to producing fun and exciting learning tools. Positive role model heroes are used to address and educate audiences about health, social issues, and other vital life skills. Raya Systems works closely with experts in the medical field to ensure accuracy and educational content. Of equal importance, game development incorporates input and feedback from the ultimate experts: children themselves.

Rex Ronan is a challenging, educational game that demonstrates the harmful effects of tobacco use. Players must develop a good understanding of those effects to gain the necessary edge to win. They must make quick decisions on facts concerning tobacco use and are rewarded for proper responses. Enjoy Rex Ronan and look for our other Health Hero™ series games.

WARNING: PLEASE READ THE ENCLOSED CONSUMER INFORMATION & PRECAUTIONS BOOKLET CAREFULLY BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM OR GAME PAK.



LICENSED BY



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REX RONAN-EXPERIMENTAL SURGEON, HEALTH HERO, AND HEALTH HERO LOGO ARE TRADEMARKS OF RAYA SYSTEMS INC. © 1993 RAYA SYSTEMS, INC. ALL RIGHTS RESERVED.

THE GAME STORY



■ ake Westboro considered himself a lucky man. He had it all a beautiful wife, a fancy sports car and a great sales career with Blackburn Tobacco Company. But years of smoking have caught up with him.

Dr. Rex Ronan-Experimental Surgeon-is the only one who can save Jake's life. Rex Ronan must shrink to near-microscopic size to journey through Jake's body and perform high-tech laser surgery. He will follow the path of smoke and nicotine, removing tar, plaque, phlegm and pre-cancerous cells, moving on to confront Jake's nicotine addiction.

Blackburn Tobacco Company fears that the world will discover the dangers of smoking. To stop Rex Ronan, they have implanted dangerous Microbots in Jake's body. The damage caused by tobacco use is severe. The surgery will be difficult enough to perform, but now Rex must also defend himself! Upon entering Jake's body, Rex Ronan kicks, jumps and fires his laser scalpel to repair damage, all the while fending off the evil Microbots sent to stop him.

It is a race against the clock. Travel through the mouth, trachea, lungs, bronchial tubes, heart, arteries and on to the brain to confront the most difficult complication of all—the dreaded nicotine addiction. If successful, Jake will live and Dr. Ronan will make headlines with the mastery of his new experimental surgery. But Rex must hurry...time is running out for Jake!

HOW TO PLAY

As Rex Ronan, you and your ship will be shrunk to near-microscopic size to hunt down Jake's dooming lung cancer and impending heart attack. Your mission begins in Jake's mouth. Fly through his respiratory system, repairing damage. Travel into his heart, and finally to his brain where you'll find the most difficult challenge-confronting Jake's nicotine addiction. Use your powerful laser scalpel to successfully complete the experimental surgery and to protect yourself from the evil Microbots. Flashing arrows will guide you on your mission. When you have completed a level, Rex's ship will appear to bring you to the next level.

Beware! Your lives are limited!

Rex begins this challenging mission with three lives, but you can lose or gain lives for him along the way. When all lives are gone, the game is over. Proceed cautiously! Don't let the Microbots defeat Rex Ronan!

Monitor time, energy and laser power.

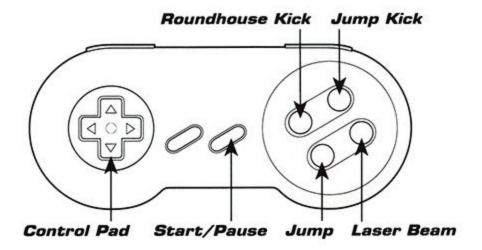
The time to complete each level is limited. If time runs out before Rex's ship appears, you will lose one of Rex's lives. During the mission, be sure to monitor your time, energy, and laser power. These vital signs are critical to your success—pay close attention to them! Rex's energy level and laser scalpel power can be boosted by the colored energy capsules that appear. You'll find out more about these capsules later.

Knowledge is power!

On your way through Jake's body, you will encounter Smart Bombs to test your knowledge. Each time you activate a Smart Bomb, a question will be displayed. If you answer the question correctly, you'll make quick work of the Microbots. If you answer incorrectly, it could spell disaster for Rex Ronan...and Jake!

Insert the game pak into your Super NES®. Turn the power on and use the controls to play.

Control kicks, jumps and lasers!



Press "Start" button to begin or pause.

Move or aim to the right

■ Move or aim to the left.

▲ Move or aim up

▼ Aim down or duck

A To activate laser beam

B To jump

X Jump kick

Y Roundhouse kick

Rex Ronan has studied the martial arts and can defend himself against the Microbots with his jump kicks ("X") and roundhouse kicks ("Y")-as well as his laser scalpel. Use the control pad to direct his kicks and laser. Press the "A" button to activate the laser beam. To use the laser scalpel while ducking, hold the "▼" arrow down, then press the "A" button. Aim the laser downward by pressing the "A" button first.

Options

In the bottom right-hand corner of the title screen, highlight "Set Options" using the control pad. Press "Start" to display the menu.

Music: On/Off

Language: English/Spanish

Smart Bombs: On/Off

The control pad highlights options. The "A" button selects your choice. When you're ready to play, simply press "Start".

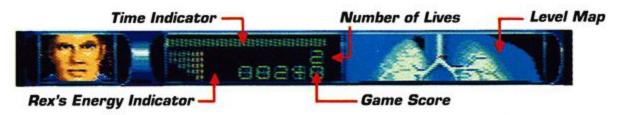
INSTRUMENTS FOR SURGERY & SELF DEFENSE

Laser Scalpel

Rex Ronan's instrument for this mission is a powerful laser scalpel that blasts several different beams with varied effects. You can boost laser power and change the beam when you capture certain capsules. Rex's ship is also equipped with a laser.

You'll need time, energy and a map.

A display showing Rex's time, lives, and energy inform you of the mission status. A level map to guide you is displayed on the right. Follow the map carefully, especially in the brain. You could easily get lost without it!



Boost life, energy and laser.

Capsules can make the difference between success and failure. Take advantage of as many capsules as possible. Rex must jump or duck to capture them. Capsule power depends on color:



gains extra life



- enhances laser



- changes laser beam

gains extra time



- boosts energy level

Warning-Smart Bombs ahead!

When a Smart Bomb appears, blast it with the laser scalpel to activate it. A true or false statement will appear on the monitor. If the statement is true, jump to grab the Smart Bomb. If it is false, leave the Smart Bomb alone. Correct responses earn points and destroy Microbots. If the statement is false and you grab the Smart Bomb, you will experience an energy drain. The first Smart Bomb will automatically pause the game. Pause each time for more time to read and understand the statement before responding.

Before each level, a menu will display your surgical mission. Memorize your mission, then accomplish it. Use the "X" button to speed up the scrolling or the "A" button to start.

Level One - Mouth

Your mission starts in Jake's mouth. His teeth are stained, decaying, and covered with tar deposits. A white patch of leukoplakia lines his throat. You must remove the tar deposits and dislodge the leukoplakia as quickly as possible.



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Level Two - Trachea

Fly your ship down Jake's trachea on your way to his lungs. The walls are lined with thick mucus and clogged with green globs of phlegm. Zap the globs with the ship's powerful laser. Carefully navigate the blocked passageway.

Level Three - Lungs I

In Jake's first lung, tar deposits slow down the flow of air to the alveoli, cutting off the oxygen supply to the blood. Step out of your ship, surgically remove the tar deposits and destroy pre-cancerous cells threatening his lungs. Fast!





Level Four -Bronchial Tubes

On your way to Jake's second lung, you'll fly through bronchial tubes clogged with green phlegm. Use the ship's laser to clear phlegm before more damage occurs. Watch out for blockages!

MISSION LEVELS, CONTINUED

Level Five - Lungs II

In Jake's second lung, emphysema damage is evident. The lung is enlarged and the alveoli walls are broken down. Clear the tar deposits and destroy the pre-cancerous cells polluting the area.



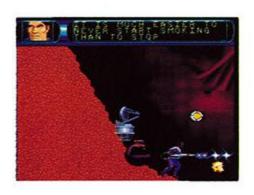
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Level Six - Artery I

As you fly through the first artery, you'll see that it is blocked by yellow plaque. Remove the plaque with your ship's laser and fly carefully through the blockages.

Level Seven - Heart

Jake's heart is plagued by plaque.
A deadly blood clot is forming in the coronary artery—there is immediate danger of a heart attack! Remove the plaque and clear the blood clot before it's too late!



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Level Eight - Artery II

Nearing the final stage of your mission, you'll travel back through the arteries toward the brain. Quickly remove the yellow plaque and guide your ship cautiously through the blockages.

Level Nine - Brain

The final, most difficult phase begins. You must rid Jake of his nicotine addiction—the flashing areas. Tread carefully on the blood vessels. And, check your map! You can't afford to get lost.



MEET THE MICROBOTS

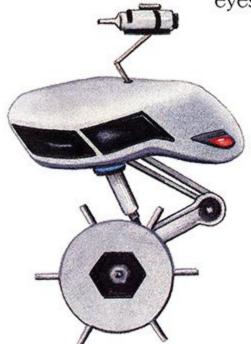
The success of Rex Ronan's experimental surgery is threatened by many implanted Microbots. Meet the evil dangers that await you on your mission.



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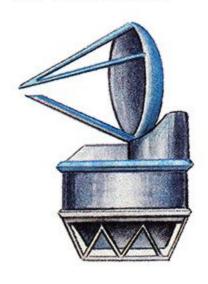
This Microbot is plentiful in Jake's body.

They zap Rex Ronan with power waves and sap his energy. Keep your eyes open!



Spikewheeler

This rolling terror trys to shoot Rex with dangerous red rays. Watch out for this wheeled foe!



Microlaser Satellite

Armed with glowing fireballs, this dangerous enemy is tough to combat. Beware!

Star Bird

There is certain danger from above. This airborne threat shoots lethal gold stars. Watch out below!



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"Rex Ronan is a true departure in the world of Super NES games, being both fun to play and informative on a subject of vital importance..." -Nintendo Power

September 1993

"Rex Ronan is a fun, interactive way to relay a serious message to kids of all ages."
-Game Players

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